

2012 Brownstown Speedway

Track Rules

1. All racecars are subject to inspection at any time by track officials. Officials will determine the number of cars to be inspected at the conclusion of a race and drivers will be notified. Any car is subject to be stopped at the scale/inspection area upon completion of a race (generally any car transferring to a feature event or any car in the top 5). All cars are expected to cross the scales after their qualifying lap. Drivers are responsible to have their cars legal and should know the rules for your division. Ignorance of the rules is not grounds for non-compliance. Any suspicious car, part, tire etc., may be retained by the Speedway for a time-period long enough to make a judgment. In the event a driver files a complaint against another driver for rule violations, both drivers and their cars will go to the scale/inspection area immediately and both cars will be inspected.
2. Only one car per driver per class is allowed. Once a car has appeared on the track for any event (including wheel packing, hot laps, qualify, act..) that car may not be replaced with a back-up car. All cars are subject to help wheel pack when assistance is needed from track officials. No cars are allowed to have passengers in the car when wheel-packing. No cars are allowed to have passengers riding on hoods, trunks, or side of the doors while any car is moving (Including track or pit area).
3. All drivers are responsible to have their pill draw. The pill draw stops at the pit shack at 5:15 (No later). That number will determine where you start your heat or your qualify spot. You must hot lap in the session that your pill number is drawn (Example: 1-10). If your car misses that hot lap session, then that car will not get to hot lap. All drivers are responsible to be in the line up shoot to qualify in order (Officials will not track down cars). If a car misses the spot which is their pill draw then they will qualify last and that car will get one lap.
4. All drivers must be ready to race when your event is called. Drivers' arriving after the event has left the line-up area will **START THAT EVENT ON THE TAIL**. No Driver will be allowed to enter the event after the field has been shown one lap to go or the yellow lights are off to start the race. If any car passes the line-up official trying to stop the car from entering the track, it will be blacked flagged.
5. Original starts will be double file. If the starting field is not complete, drivers will move forward in the line-up (NO crossovers). No alternates will start the field if a car does not make his spot.
6. After 1 lap has been scored (all cars must complete 1 lap), all starts will be single file, nose to tail.
7. All starts (single or double file) will begin at a starting area (chalk line, cone, tire, etc...) designated by track officials. The leader will approach the starting area at a **MODERATE PACE**, and cannot start racing (begin accelerating) until reaching the starting area. Leader or front row drivers starting early will result in the race not starting and will be warned 1 time. Second offense that car will **GO TO THE TAIL**. Any car that is found of taking advantage (**BRAKE CHECKING**) on the start or restarts will be warned 1 time. Second offense that car will **GO TO THE TAIL**.
8. No driver may pass another driver at a double-file start, until the leader or lead cars have started and the green light is on. On single file starts drivers must stay nose to tail until they have passed the cone (starting area), **NO PASSING UNTIL YOU PASS THE CONE**. Any driver breaking the plane of the car ahead of them or jumping at any start will be docked 2 positions for each car passed, and will be assessed the penalty at the next caution or at the end of the race. All drivers will get nose to tail on all caution flag laps. All drivers will stay to the **RIGHT SIDE OF THE CONE** on all caution laps. **IF ANY DRIVER HITS THE CONE OR DRIVES OVER THE ROPE (TO THE LEFT SIDE OF CONES) THAT CAR WILL GO TO THE TAIL**. Any car or cars that run side by side other cars while under caution laps will be warned 1 time. Second offense you will **GO TO THE TAIL**. **NO SWERVING** during caution laps. Drivers will be warned 1 time and the second offense you will **GO TO THE TAIL**.
9. All races (except feature events) will be run under a time limit. Time limit will take affect at the start of the race. (Example: 10 lap race or 10 minutes, 12 lap race or 12 minutes). Cars not getting nose to tail under caution laps is **WASTING TIME**.
10. IF one lap has not been scored and there is a caution, drivers will return to original starting spots. **ALL CARS THAT STOP ON THE ORIGINAL START WILL GO TO THE TAIL**.
11. Once the green flag drops and the race is officially underway, any driver involved in a caution and **STOPS ON THE TRACK (EVEN ON ORIGINAL STARTS) WILL GO TO THE TAIL**.

12. All cars are required to take a cool down lap after each event is over. Cars leaving the track at a high rate of speed could cause a dangerous situation. Any car not taking a cool down lap will be scored as the last car running for that event.
13. Any driver bringing out an intentional caution (Example: Not getting a good start, complaining to track officials, or stopping on track for no apparent reason) will GO TO THE TAIL or be BLACK FLAGGED FOR THAT EVENT.
14. Any car spinning on their own (without being involved in an accident), or stopping on the track 2 times in one race will be BLACK FLAGGED FOR THAT EVENT.
15. Any scored lapped cars will start in that spot when the caution flag comes out. Lapped cars will not go to the tail.
16. Track officials to have the right to stop any car without penalty. Track officials can do minor work to cars (Example: pull fenders or bars). In the event that a fuel cap is found left off before the event starts, officials will fix if cap is available and the car will start on the tail. After the race start and the fuel cap is off the car will be disqualified. If any car requires major work they will be BLACKED FLAGGED. No cars will be allowed to run if any track official feels that your car is unsafe or cause problems for the rest of the field (Example: Flat tires, body is dragging, bars that are dragging).
17. NO RACING BACK TO THE YELLOW under any circumstances.
18. Any driver intentionally causing another driver to spin or determined to be rough driving by track officials will be BLACK FLAGGED. In the event a driver is taken out, by the decision of track officials, but does not stop, they may get their spot back.
19. NO ONE except drivers and track officials will be allowed on the racetrack at any time.
20. NO working on cars on the track, drivers must take their cars to the pit area.
21. During RED FLAG situations all drivers are to stop immediately and as safely as possible. Drivers should stop below the racing groove. DO NOT DRIVE PAST THE ACCIDENT SCENE if at all possible. Drivers must stay in their cars on red flag situations. If you get out during red flags, you will be BLACKED FLAGGED for that event. If any crew member enters the racetrack, that car will be BLACKED FLAGGED.
22. Any car going to the pits during a yellow or red flag may rejoin at THE TAIL of the field if they return to the track prior to the on to go signal or the yellow light is out for a start (we will not wait on any cars that enter the pits, if the track is clear and the line-up is set we will return to racing). There is only ONE WAY TO ENTER AND EXIT THE TRACK, (know where it is at). Entering or exiting elsewhere will result in the driver being BLACK FLAGGED. NO CAR MAY ENTER THE TRACK UNDER THE GREEN FLAG, YOU WILL BE BLACK FLAGGED.
23. Any car BLACK FLAGGED must leave the track upon receiving the flag (DO NOT RUN EXTRA LAPS). Failure to exit will result in loss of any monies for the night and points, and could lead to possible suspension.
24. Failure to obey any flag or flagman, track officials, track caution lights could result in penalty, or disqualification, or possible suspension and will be determined by track officials.
25. A race may be stopped at any time officials deem it to be unsafe, dangerous, or unjustified to continue racing.
26. All seat belt harnesses may not be over 3 years old, and must not be worn or frayed.
27. ALL DECISIONS OF SCORERS AND OFFICIALS IS FINAL.
28. NO FIGHTING or PHYSICAL CONFRONTATION will be tolerated at ANY TIME!! No driver/owner/or crew member discussion or protest on the track at ANY TIME! Drivers are responsible for their owners and crew members at all times. ANY DRIVER, OWNER, OR CREW MEMBER IN VIOLATION OF THESE RULES COULD RESULT IN A FINE, AND/OR LOSS OF ALL EARNED MONIES AND POINTS FOR THE EVENT, AND/OR LOSS OF POINTS FOR THE SEASON, AND/OR SUSPENSION, AND OR POSSIBLE ARREST.
29. Any situation not covered in the track rules will be the decision of the officials in charge.
30. Drivers must be 16 years of age to compete at Brownstown Speedway (Racing, Wheel packing, or driving in the pits).